

Winter

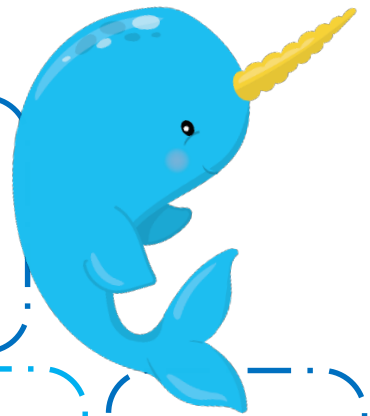
Addition BUMP!

5	4	2	8	
10	7	6		
9	5			
9	6	10	7	10
4	8	12	11	12

Directions: Roll 2 number cubes and add the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!

Winter

Addition BUMP!



8	5	18	12	
		6	3	13
		10	3	14
7	7	8	16	18
4	12	9	15	17
			13	11

Directions: Roll 3 number cubes and add the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!

Winter Addition BUMP!



8	12	15	4	
	7	17	13	
	14	16	11	
5	7	10	6	13
6	3	18	12	8
			18	9

Directions: Roll 3 number cubes and add the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!



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4	2	13	14	8	11
14	18	3	7	7	13
Use 2 10-sided Dice.	10	12	10	3	4
15	16	11	12	6	15
4	9	8	18	5	
17	20	7	10	9	
			19	11	