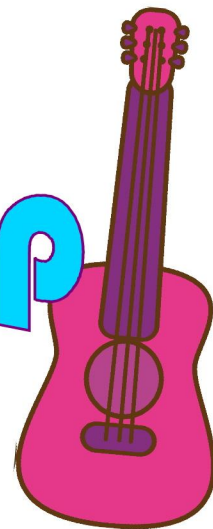


Multiplication

Groovy Bump



A 10x4 grid of multiplication problems. Each problem consists of two numbers to be multiplied, enclosed in a colored box with a decorative border. The numbers are: Row 1: 12, 18, 15; Row 2: 10, 6, 20, 3, 24; Row 3: 36, 5, 1, 16; Row 4: 2, 8, 18, 15; Row 5: 4, 30, 9, 12.



Directions: Roll 2 number cubes and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The player to use all 10 of their markers first wins!