



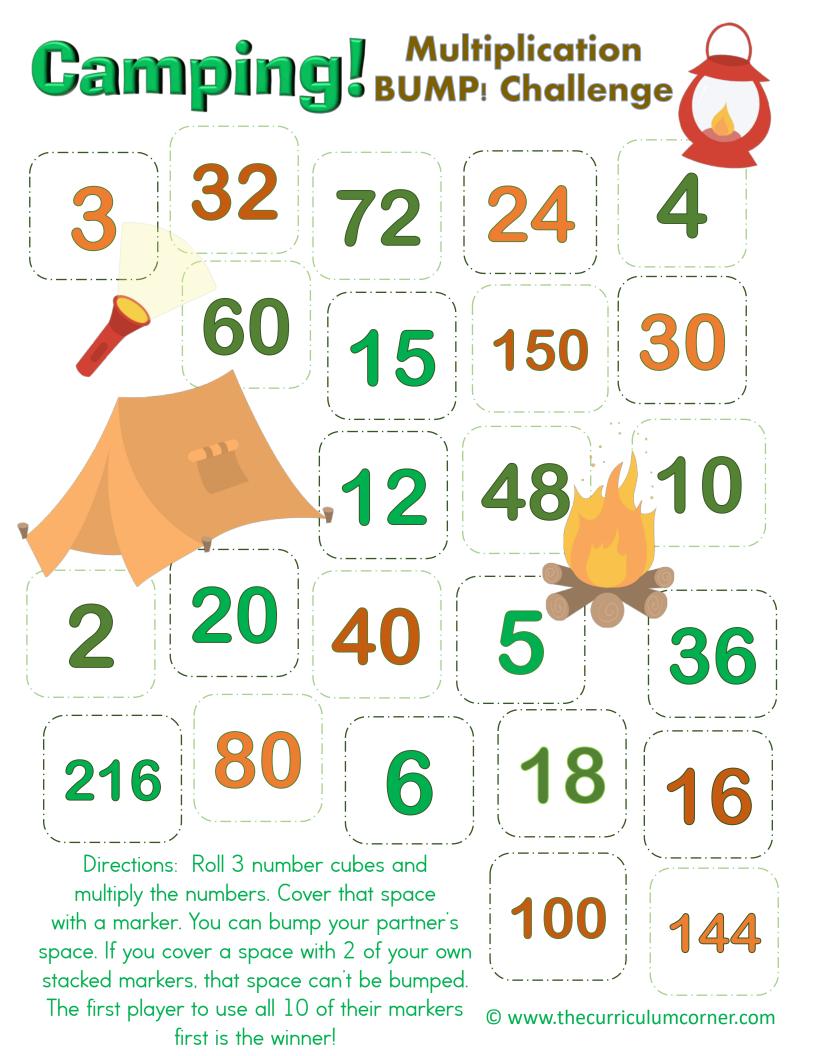
Camping Multiplication BUMP! Challenge 180

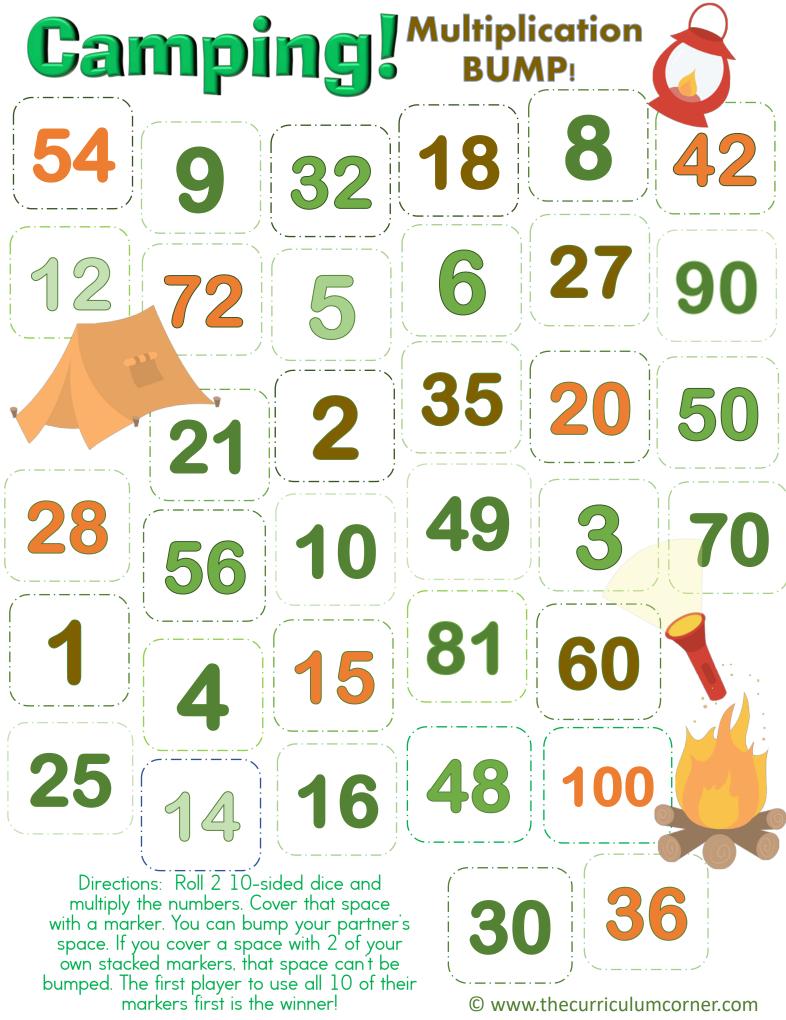
Directions: Roll 3 number cubes and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 of your own stacked markers, that space can't be bumped. The first player to use all 10 of their markers first is the winner!

125

60

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Use 2 10-sided dice. Directions: Roll 2 10-sided dice and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 of your own stacked markers, that space can't be bumped. The first player to use all 10 of their markers first is the winner! © www.thecurriculumcorner.com