

SUPERHERO Multiplication BUMP!

BUMP!



36

2

8

9

3

24

BOOM

5

4

30

12

6

16

1

4

9

10

12

20

12

24

18

6



Directions: Roll 2 number cubes and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!

SUPERHERO Multiplication BUMP!



36

2

6

4

3

24

8

9

10

24

30

smash

12

16

1

4

9

6

12

20

12

5

18



Directions: Roll 2 number cubes and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!

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The bump board consists of 20 numbered spaces arranged in a grid-like pattern. The numbers are: 36, 2, 5, 18, 16, 9, 3, 24, 30, 6, 12, 4, 9, 12, 1, 4, 24, 10, 20, 12, 8, 6. A blue star is placed over the space containing the number 2. A red star is placed over the space containing the number 1. A yellow starburst with the word 'smash' is placed over the space containing the number 4. A girl superhero character is on the left side, and a boy superhero character is on the right side.

Directions: Roll 2 number cubes and multiply the numbers. Cover that space with a marker. You can bump your partner's space. If you cover a space with 2 stacked markers, that space can't be bumped. The first player to use all 10 of their markers first wins!

SUPERHERO

Use 2
10-sided Dice.

Multiplication
BUMP!

14

49

35

70

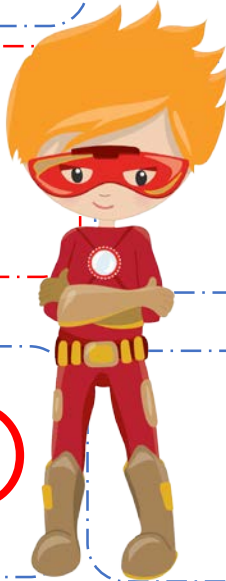
5

10

18

8

2



4

12

28

24

90

30

3

15

63

27

54

32

16

20

48

60

72

81

7

80

56

21



25

42

64

9

100

6

50

45

36